

Packing List - Studio Day (Summer Camp)

When packing for Trackers, follow these Guidelines:

- ⇒ First off, put you or your child's FULL NAME on as many items as possible.
- Pack as lightly as you can! BUT include the right gear needed for the day (see below).
- ⋄ Keep it light and tight! Everything should fit into a single pack—nothing clipped on the outside.
- □ Choose wisely! Check out "How-To: Trackers Kit" below for help assembling gear.
- Be ready! Check the weather report every morning to guide you in what to pack.

Carry S	ystem (Backpack)
	Small Day Backpack Size and weight appropriate to carry comfortably for long periods. Must contain all gear with nothing clipped or tied to the outside.
Tools &	Wares
	Hand Sanitizer Make sure it does not leak. Consider putting in a ziplock baggie.
	Sunscreen SPF 15 or higher, clearly labeled with name. Apply before check-in.
	OPTIONAL - <u>Trackers Hearthstone</u> Learn about the Trackers Camp + Finding A Hearthstone
Water 8	Food System
	Water Bottle 1 Liter or more. Non-leaking. Clearly labeled with a name. Fill with water. We refill later.
	Lunch + Morning/Afternoon Snack Must not require refrigeration. Trash free is ideal. Container must fit within the backpack.
Clothing	
	Clothing - Dress appropriate for the weather and wear clothing that will allow for creativity. This process can get messy!
	IMPORTANT – If Blacksmithing Make sure you only wear pants and long-sleeved shirts (no shorts). Stick to all natural fibers such as cotton or wool (no synthetics). Secure or braid long-hair so it will not drape over the working area.

Personal medications (prescription AND non-prescription)

Our guide staff does not administer medication. Make sure the medication is packed safely with your child and is capable and able to self administate as needed. Please inform staff at check in.

DO NOT bring

Candy and gum, soft drinks, sports drinks, pets or animals, toys, body spray/cologne/perfume, hatchets/axes, money, weapons, non-archery personal sports equipment, expensive/sentimental items, phones or electronics. Do not bring Drugs/Alcohol/Tobacco as bringing any of these items will result in immediate expulsion from camp.

Electronic Device Policy

NO CELL PHONES: Unplug from Technology, Reconnect with Nature

At Trackers we believe it's critical for kids to experience nature and community without being distracted by phones. Games and Social Media are designed to capture kids' attention and keep them hooked. We are teaching kids how to Pay Attention and we want them to get hooked on the plants and animals around them. Searching online gives kids instant gratification. At Trackers we want them to stick with skills, even when they are challenging. They're here to develop resilience and grit.

To accomplish these goals, we need Trackers (our students) to leave their phones and other internet and gaming devices at home while participating in our programs. Trackers staff follow similar rules. During program time they only use phones for operational purposes (maps, emergency calls, etc), not for entertainment.

At Trackers, *leave the phone at home* to better appreciate nature! You can blame it on us! We recommend stopping your child's cell phone and internet use 2 days (or more) before the start of their Trackers program. Any phones or devices brought to a Trackers camp or class will be collected at the beginning of the program, stored safely, and returned to the owner at the end of the program. Thank you for your understanding and compliance. Your child will have a much richer experience because of your support.

Trackers Tip Every morning, check the weather report. If there is even a minor chance of rain, pack a raincoat and rain pants, as well as waterproof shoes.